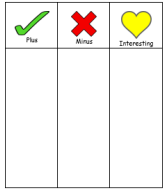

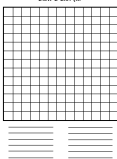


Framework for Learning from Home – Year 1: Week 3

You will need help from a parent/carer. Show each completed activity to your parents so they can check it and/or help you post it on Seesaw.

	Monday	Tuesday	Wednesday	Thursday	Friday
Task	Are you ready to learn today?	Give your family members a big cuddle today.	Can you help fold your clothes?	Can you help set the dinner table tonight?	Help an adult wash the dishes after dinner.
Session 1	<p>English</p> <p><u>Speaking and Listening</u></p> <p>For news this week, choose an Australian animal and describe what it looks like, where it lives, what it eats and any facts you know about this animal. You may wish to hold a picture to help you describe the animal. Upload a video on Seesaw of you presenting your news. Please limit your speaking to <u>1 minute</u>. You will upload one news presentation for the week.</p> <p><u>Sound Waves</u></p> <p>Go to <u>Unit 12</u> on www.soundwaves.kids.co</p>	<p><u>Wellbeing – Circle Time/Roll Call Activity</u></p> <p>PMI (Plus, Minus, Interesting) activity – share something positive, something negative and something interesting about learning from home. Share your feelings about learning from home (in class or on Seesaw).</p> <p><small>Use the PMI chart to write a plus, a minus and an interesting fact about Learning from Home.</small></p> 	<p>English</p> <p><u>Sound Waves</u></p> <p>If you have your Soundwaves book from school, complete page 28. Upload a picture of your completed page to Seesaw.</p> <p>You can also go to Unit 12 on www.soundwaves.kids.com.au and click on ‘Student Activity Pages’ and complete page 28.</p> <p>or</p> <p>If you don’t have your</p>	<p>English</p> <p><u>Sound Waves</u></p> <p>Write each “h” or “j” List Word on a card. Draw a picture of a worm on a small card. Hide the worm under one of the List Word cards. Play ‘find the worm’ with a family member.</p> <p>Choose and complete an activity from the Word Work Grid.</p> <p>Explore the “h” and “j” sound and play the <i>Unjumbler</i> game on www.soundwaves.kids.com.au</p>	<p>English</p> <p><u>Sound Waves</u></p> <p>If you have your Soundwaves book from school, complete page 29. Upload a picture of your completed page to Seesaw.</p> <p>You can also go to Unit 12 on www.soundwaves.kids.com.au and click on ‘Student Activity Pages’ and complete page 29.</p> <p>or</p> <p>If you don’t have your</p>

Monday	Tuesday	Wednesday	Thursday	Friday
<p>m.au. This week's sounds are "h" and "j". Click on the <i>Sound Info Kit</i>. Listen to the chant and do the actions.</p> <p>Click on <i>List Words</i>, read your "h" words and write them on a piece of paper.</p> <p>Explore the "h" sound further by clicking on the <i>Segmenting Tool</i>. Use this tool to work out how many sounds there are in each word (<i>shop</i> has 3 sounds sh/o/p.)</p> <p>Reading</p> <p>Listen to the story <i>Magic Beach</i> by Alison Lester</p> <p>https://www.youtube.com/watch?v=1hC27pfH8Fw</p> <p>or</p> <p>Choose a <i>fictional</i> book to read aloud with a parent/carer. Before reading, what do you already know about the beach?</p> <p>Listen to or read the</p>	<p>English</p> <p>Sound Waves</p> <p>Practise your "j" List Words from Unit 12 by writing a sentence for each word. Choose and complete an activity from the Word Work Grid.</p> <p>Explore the "j" sound and play the <i>Grapheme Sort</i> game on www.soundwaves.kids.com.au</p> <p>Reading</p> <p>Listen to the story <i>Koala Lou</i> by Mem Fox</p> <p>https://youtu.be/0t-grK7m8k0</p> <p>After reading the story, think of words to describe Koala Lou or the main character in the book you read.</p> <p>or</p> <p>Choose a <i>fictional</i> book to read aloud with a</p>	<p>Soundwaves book or access to Soundwaves Online, practise writing your "h" and "j" List Words in rainbow writing and choose and complete an activity from the Word Work Grid.</p> <p>Optional: Explore the "h" sound and play the <i>List Words Beginnings and Endings</i> game on www.soundwaves.kids.com.au</p> <p>Reading</p> <p>Log in to the in2era library: www.in2era.com.au Username: reading2020 Password: reading2020</p> <p>Please note: For this website to function correctly, you must use an up-to-date browser such as Chrome, FireFox, Edge or Safari.</p> <p>Click on 'Picture Books', then choose the book '<i>What am I?</i>'</p> 	<p>Reading</p> <p>Listen to the story <i>I don't want to wash my hands</i> by Tony Ross</p> <p>https://www.youtube.com/watch?v=DQRYfaFIY8A</p> <p>or</p> <p>Choose a <i>fictional</i> book to read aloud with a parent/carer. Before reading the book, talk about what you think is going to happen by looking at the pictures.</p> <p>After reading the story, retell what happened at the beginning, middle and end. Did you guess the story correctly?</p> <p>Writing</p> <p>Write a procedure about How to Set the Dinner Table.</p> <p>Use the procedure template to help you.</p> <p>Remember each sentence should start with a verb and your sentences must be in</p>	<p>Soundwaves book or access to Soundwaves Online, create a find-a-word using your "h" and "j" List Words. Give it to a family member and see if they can find all your words. Don't forget to record the words you have hidden.</p>  <p>Optional: Explore the "h" and "j" sound and play the <i>Grapheme Trek</i> game on www.soundwaves.kids.com.au</p> <p>Reading</p> <p>Log in to the in2era library: www.in2era.com.au Username: reading2020 Password: reading2020</p> <p>Remember to use an up-to-date browser such as Chrome, FireFox, Edge or Safari.</p>

Monday

book aloud together and answer these questions.

- What was this book about?
- What are three things you like doing at the beach?

Writing

Imagine you went to the beach with your family. In your workbook or on a piece of paper, write an imaginative recount about what you would see and what you would do there. Try and include who, when, where, why and what. Don't forget to use your sentence starters, First, Then and Finally to make your writing sound more interesting.

First, _____

Then, _____

Next, _____

Finally, _____

Tuesday

parent/carer. Before reading the book, talk about what you think is going to happen by looking at the pictures.

Writing

A **description** is part of an information report. It describes the features of something, such as what features an animal has. Draw a picture of a koala and label its features, such as a round black nose and soft fluffy ears.



For support: See the koala cut & paste/labelling activity.

Wednesday

or

Choose a *non-fiction* book to read aloud with a parent/carer.

Read the book aloud together. Answer these questions.

- What was this book about?
- What are three facts you have learnt from reading it?

Writing

Imagine a koala just walked past your bedroom! Write a Sizzling sentence. Start your sentence with onomatopoeia, such as GRUNT! MUNCH!. Try to be mysterious. Do not **tell us** that it is a koala but **show us!** For example, Scritch! Scratch! A flash of grey and white fur waddled past my door.

Be as creative as you like!

Thursday

order. You can use verbs like get, put, add and eat to start each step. Can you follow your procedure to set the dinner table?

Write a procedure for how to set the dinner table. Use the pictures and words to help you. Remember, each sentence should start with a verb (doing word) such as get, put, add.

Procedure - How to Set the Dinner Table

1.	
2.	
3.	
4.	
5.	
6.	

Friday

Click on 'Picture Books', then choose the book '*Deep in a Rainforest*'



or

Choose a *non-fiction* book to read aloud with a parent/carer. Read it aloud together.

- How does the title describe the content of the book?
- Was the title a good one for this book? Why or why not?

Writing

Think of a friend that you like to play with at school. Draw a picture of you and your friend. Write in a speech bubble what you would say to each other.



	Monday	Tuesday	Wednesday	Thursday	Friday
Break	Break (30mins) Eat and Play	Break (30mins) Eat and Play	Break (30mins) Eat and Play	Break (30mins) Eat and Play	Break (30mins) Eat and Play
Session 2	<p>Mathematics Number Talk</p> <p>Choose a two-digit number and show it in different ways in your workbook or on paper. For example, number 18:</p> <div style="text-align: center;"> </div> <p>Play some of the games on www.imathskids.com.au</p>	<p>Mathematics Mass</p> <p>Find 3 empty bags. Put 10 lego blocks in 1 bag, 10 markers/pencils in another bag and 10 straws in the last bag (you can use other materials if you like).</p> <p>Use scales to work out which object is heavier or lighter or use your hands by holding a bag in each hand and hefting.</p> <p>Put these objects in order from heaviest to lightest.</p> <p>In your workbook or on paper complete these sentences:</p> <p>The _____ is heavier than the _____.</p> <p>The _____ is lighter than the _____.</p>	<p>Mathematics Mass</p> <p>Get a cup of flour and a cup of rice or anything you have at home. Predict which one will be heavier and which one will be lighter. Put the cup of flour in one hand and the cup of rice in the other hand and heft. Work out which one is heavier and which one is lighter. If you have kitchen scales at home see if you were correct. Find other objects in your home and heft again. Fold your paper in half and on one side write heavy and the other side write light. Draw the heavy and light object in your workbook or on paper.</p> <p>This is an example of hefting.</p> <div style="text-align: center;"> </div>	<p>Mathematics Subtraction</p> <p>Use the hundreds chart provided to practise counting backwards from different numbers.</p> <p>Use materials from around your home (toothpicks, blocks or pegs) to practise subtraction. You may like to have 10 items or 20 items. It is very important that when you subtract, that you subtract from the bigger number. Write the number sentences in your workbook or on paper, such as $20-10=10$. You may like to use a hundreds chart to help you count backwards.</p> <p>Play some of the Subtraction games on www.imathskids.com.au</p>	<p>Mathematics Subtraction</p> <p>Draw or use the number line provided and write numbers from 0 to 20 using a whiteboard marker.</p> <div style="text-align: center;"> </div> <p>Use the number line to help you subtract numbers. For example, start at number 18 and take away 2 by moving your finger to the next lines. Remember you need to go backwards. Write the number sentences in your workbook or on paper, such as $18-2=16$.</p> <p>Play some of the Subtraction games on www.imathskids.com.au</p>

	Monday	Tuesday	Wednesday	Thursday	Friday
	<p>PDHPE</p> <p>Practise throwing and catching a <u>large</u> ball with a family member. Clap before catching the ball. See how many claps you can do before catching the ball!</p>	<p>PDHPE</p> <p>Practise throwing and catching a <u>small</u> ball with a family member. Clap before catching the ball. See how many claps you can do before catching the ball!</p>	<p>Play some of the games on www.imathskids.com.au</p> <p>PDHPE</p> <p>Put on your favourite song and do</p> <ul style="list-style-type: none"> -10 jumps -10 star jumps -10 hops -10 of your choice <p>Repeat!</p>	<p>Handwriting</p> <p>If you have your handwriting book from school, complete the next double page in your book.</p> <p>If you do not have your handwriting book, practise writing lower case letters of the alphabet correctly.</p>	<p>Handwriting</p> <p>If you have your handwriting book from school, complete the next double page in your book.</p> <p>If you do not have your handwriting book, practise writing upper case letters of the alphabet correctly. Don't forget to start from the top</p>
Break	Break (1 hour) Eat and Play	Break (1 hour) Eat and Play	Break (1 hour) Eat and Play	Break (1 hour) Eat and Play	Break (1 hour) Eat and Play
Session 3	<p>Creative Arts</p> <p><u>Drama</u></p> <p>Choose your favourite toys (blocks, dolls, doctor set) and use your imagination when playing. When using the blocks you may pretend you are a builder, when playing with the dolls you may be working in a childcare or when you are using the doctors set you may be a doctor. Get a family member to take a picture of you playing with your toys.</p>	<p>Science & Technology</p> <p><u>Living World</u></p> <p>There are lots of different animals from around the world.</p> <p>Draw animals from each of these categories on a whiteboard or on paper.</p> <ul style="list-style-type: none"> -birds -mammals -fish -reptiles -insects <p>Complete the cut and paste animal worksheet or draw a picture for each category.</p>	<p>Community Language</p> <p>Complete an activity from the Community Language framework on Seesaw.</p>	<p>History</p> <p><u>Past and Present</u></p> <p>Ask your parents or grandparents about what school was like in the past. Share with them what school looks like in the present for you.</p> <p>Discuss if there is anything that is the same or different. Why do you think these things are the same or different?</p> <p>Record, write or draw your response on Seesaw.</p>	<p>Creative Arts</p> <p><u>Visual Arts</u></p> <p>Think of your Sound Waves sound for this week. Create an artwork or draw a picture of something beginning with that letter. For example, a house or a jellyfish.</p>

BLM WL11



him

hit

hill

home

here

who

have

having



jam

jet

jug

job

just

jump

jumped

jumping

- Please use words from Soundwaves Unit 12 –

Word Work Grid

Complete each of the activities in this grid. Write the date you completed each activity on the line provided.

<p align="center">Syllable Sort</p> <p>Write your spelling words in order from the least amount of syllables to the most. Words with the same number of syllables should be in alphabetical order.</p> <p>Date: _____</p>	<p align="center">Odd One Out</p> <p>For each of your spelling words, write four words. One is your spelling word, two relate to your spelling word and one is the odd word out that doesn't fit with the other two.</p> <p>Date: _____</p>	<p align="center">Wacky Words</p> <p>On a sheet of paper, write your spelling words in different directions, filling up the whole sheet. Use different colours and types of writing for each word.</p> <p>Date: _____</p>	<p align="center">Word Detective</p> <p>Write three clues about each of your spelling words. Ask someone to try to guess your spelling words using your clues.</p> <p>Date: _____</p>	<p align="center">Digging in the Dictionary</p> <p>Use a dictionary to find the definition and write a sentence for each of your spelling words.</p> <p>Date: _____</p>
<p align="center">Rhyming Wheels</p> <p>Think of as many words as you can that rhyme with your spelling words.</p> <p>Date: _____</p>	<p align="center">Alliteration</p> <p>Write a sentence for each of your spelling words using as much alliteration as possible.</p> <p>Date: _____</p>	<p align="center">Sentence Smart</p> <p>Write a sentence for each of your spelling words.</p> <p>Date: _____</p>	<p align="center">Story Time</p> <p>Write a story using as many of your spelling words as you can. Underline each of your spelling words.</p> <p>Date: _____</p>	<p align="center">Sort Them Out</p> <p>Sort the words on your spelling list into three different categories of your choice.</p> <p>Date: _____</p>
<p align="center">Word Search</p> <p>Create your own word search using all the words on your spelling list.</p> <p>Date: _____</p>	<p align="center">Handwriting Hero</p> <p>Write out your spelling words in your very best cursive hand writing.</p> <p>Date: _____</p>	<p align="center">Letter Lingo</p> <p>Write a letter to a friend. Use as many spelling words in your letter as you can.</p> <p>Date: _____</p>	<p align="center">Words Within Words</p> <p>Make a list of as many smaller words as you can find from your spelling list.</p> <p>Date: _____</p>	<p align="center">Code Breaker</p> <p>Use the code guide to make a code for each of your spelling words.</p> <p>Date: _____</p>

First, _____

Then, _____

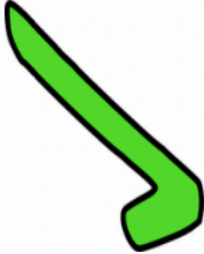

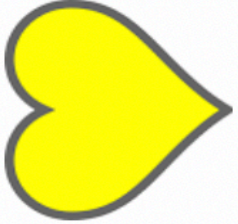
Next, _____

Finally, _____



Use the PMI chart to write a plus, a minus and an interesting fact about Learning from Home.

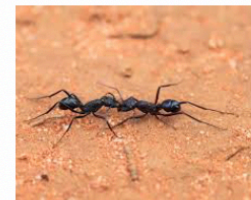
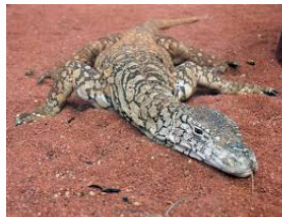
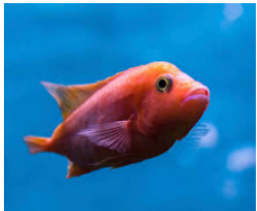
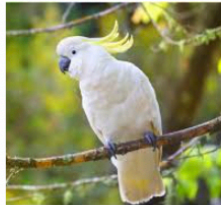
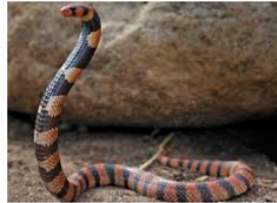
PMI chart

 Plus	 Minus	 Interesting

Living World


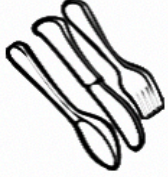
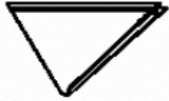

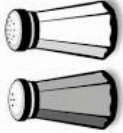
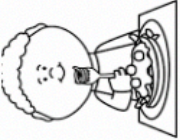
Cut out the images below and paste them under the correct heading in the table.

Bird	Mammal	Fish	Reptile	Insect



Write a procedure for how to set the dinner table. Use the pictures and words to help you. Remember, each sentence should start with a verb (doing word) such as 'get', 'put', 'eat'.

Procedure - How to Set the Dinner Table

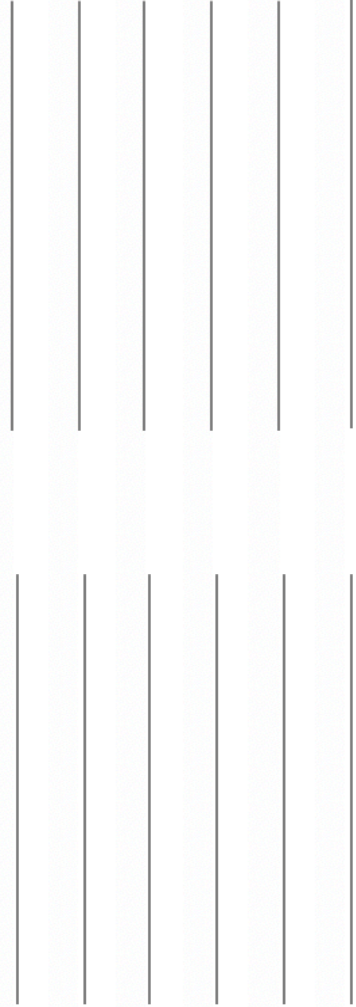
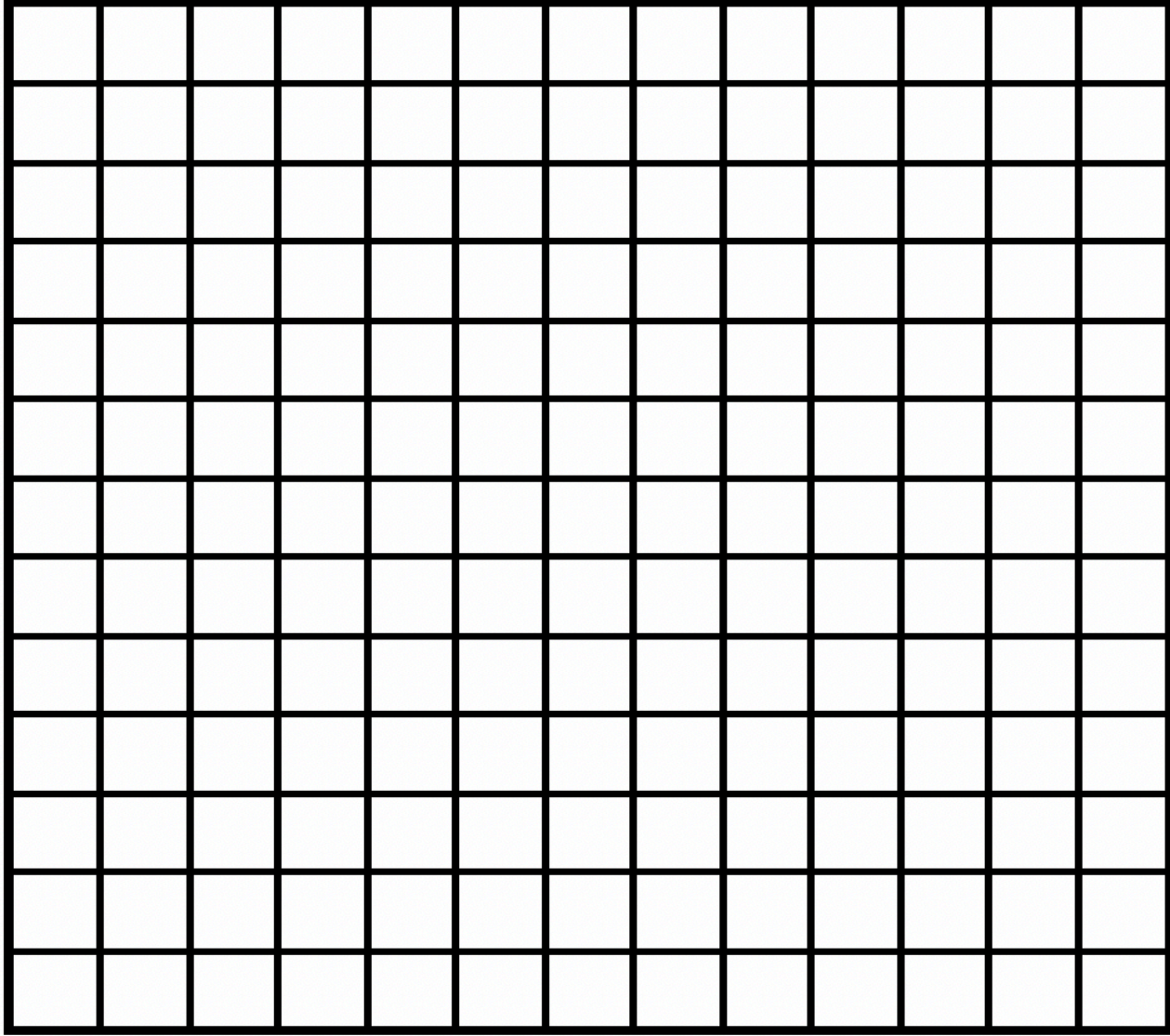
1.	 plates
2.	 cutlery
3.	 napkins
4.	 glasses
5.	 salt and pepper
6.	 food

Label the koala using the words below. Can you think of an adjective to describe each part of the body as well? For example, small eyes.





































ears	nose	claws
fur	eyes	pouch

My Find-a-Word





Some activities and ideas for home for parents of primary and early learners

- Make or do a jigsaw puzzle  Try some origami  Create an obstacle course 
- Bake or cook something  Learn a magic trick  Paint or draw a picture  Build a blanket fort 
- Make a joke book  Take photos of 10 living things  Try a new board game 
- Plan and hold a picnic  Make your own kite  Write a letter to your future self  Make a time capsule 
- Play indoor mini-golf  Hold a tea-party  Open a pretend store 
- Potato sack race with pillow cases  Play hide and seek  Have a paper plane contest 
- Hold a Karaoke concert  Look at photo albums  Try Yoga 
- Blindfolded taste test  Play Restaurant  Put on a play 
- Play Pictionary  Learn a new card game  Write or recite poem 
- Make a shoebox diorama  Create a treasure hunt  Choreograph a dance 
- Make or play an instrument  Make handmade presents  Play water bottle bowling 
- Have a talent show  Build the tallest tower 
- Read a new book from the library 
- Play life-size Noughts and Crosses 