

Framework for Learning from Home – Stage 2

在家学习大纲 - 三四年级

Languages- Term 2 Week 2 社区语言 – 第二学期第二周

You will need help from a parent/carer. Choose 2 tasks only from your language group. Show each completed task to your parents so they can check it.

您将需要家长/照顾者的帮助。仅从你的语言班中选择2项任务。将完成的作业给家长查看。

	Week 1 Tasks
Chinese	1. Quizlet-students to practice the vocab by following the instruction and complete the activities 点击以下链接练
Community Language	习中文词汇):
	https://quizlet.com/_89ezx9?x=1qqt&i=1ebjhc
Background Students	2. Practice writing the following characters, make sure to follow the correct stroke order 按照笔顺练习写字。
	shí <u>è r</u> <u>è r</u>



	Week 1 Tasks
	生生生生生 shēng 生生生生生 生生生生生 生生生生生 生生生生生 大 大 大 大 大 大 大 大 大 大 大 大 大
Chinese LOTE	Quizlet: please go through all animals in Quizlet, make sure you listen to the pronunciation of each word, and practice saying these animals to your parents or siblings:
Non- background Students	https://quizlet.com/ 89ezx9?x=1qqt&i=1ebjhc 2. Practice writing the following characters, make sure you follow the correct stroke orders.
	rat, mouse shù rat, m
Arabic Community Language	This link includes nouns around the house. It also includes pronouns. https://quizlet.com/164039519/arabic-flash-cards/?x=1jqK
	2. Study the following nouns and structures. https://quizlet.com/207463117/arabic-flash-cards/?x=1jqK



	Week 1 Tasks
	3. Think and write. Think about Arabic words that include some of the letters you learnt, then write them down in your exercise book or paper.4. Look around our house and write down as many name of things as you can.
Spanish LOTE	 Practise saying the parts of the body in Spanish: https://www.youtube.com/watch?v=ZrGwXMbGb1g Make a Memory Game. Cut a piece of A4 paper into 16 squares. On 8 of these, draw 8 different body parts. On the other 8 pieces, write the name of the body part (you drew). Shuffle all 16 pieces and place them face down on a flat surface. Get a pair by matching the correct picture to the correct word. Play on your own or with other family members.